

Club League Rules

The rules for our club league are based on the BFTA main shoot rules which are fairly substantial. It looks complex, but it all makes sense once you start. These are just highlights, the BFTA Main Shoot Rules available from the BFTA website provide the full rules but the league is a friendly thing and we try and partner experienced shooters with less experienced ones so you'll predominantly pick it up as you go along.

GENERAL

7 rounds of which your best 5 scores count towards the league trophies

Handicap points will be applied to your score for league trophies

For the club trophy it's the most targets hit over all 7 rounds, handicap points don't count

The BFTA rules permit 2 minutes per lane from the moment you put the scope to your eye. All shooters shall use stop watches which the club can provide if you don't have one. Any shots taken after the 2 minutes has elapsed shall be scored as a 'miss'.

All general club rules will apply

Magazines (if fitted) must be removed between lanes

You may share a rifle with your partner

There will be 2 standing and 2 kneeling targets per 20 target course and these are compulsory. You may nominate to take kneeling shots standing without penalty. For 40 shot courses the number of standers and kneelers doubles.

The range officer/marshals decision is final regarding claims of "I hit it and it didn't fall over".

To qualify as a junior you must hold a junior membership (i.e. have been under 18 at your last membership renewal) and the best Junior will be the junior with the highest score regardless of class in the event we have 3 or more junior members entered.

Trophies will be awarded to the top 5 placed shooters, the club trophy is awarded to the shooter with the most hits. In the event of there being 3 or more juniors entered there will be a trophy for the highest placed junior. The Sillies trophy is awarded to the shooter with the best score from 5 rounds.

COURSE OF FIRE

For the club league a full course of fire shall consist of 20 targets for the first 6 rounds and 40 for the final round.

All targets must be shot sequentially, shooting targets out of sequence counts as a miss.

The minimum distance for any target from the firing line shall be 10 yards and the maximum distances of any target from the firing line shall be 55 yards.

The Silhouettes are set in banks of 5 at 20, 30, 36 and 45 yards. Each bank has 5 targets numbered 1-5 that must be shot sequentially.

SHOOTING

Any shooting position is allowed, but some lanes may be designated as 'standing', or 'kneeling'. In the event of a competitor not being able to conform to the above disciplines a concession may be granted to the competitor prior to starting the competition.

All shots, from whatever shooting position must be made with the trigger behind the firing line and the muzzle over the firing line.

Fully adjustable Rifle Stocks are permitted but additional attachments are not permitted to be added or removed during the course of the event. No device or adaptation may be attached to the rifle or shooter that provides lateral support to the rifle and the contact point of any hamster or palm shelf may not be concave.

All targets are numbered and they must be shot sequentially. Only one shot is allowed at any one target.

TIME PER LANE

Timing is mandatory. If the total time exceeds 2 minutes the competitor will forfeit any 'hit' obtained after the expiry of the allotted time.

For each bank of 5 targets in the Silhouettes you are permitted 2 ½ minutes from taking your first shot, you may sight the target and adjust your scope prior to the time commencing.

SEATING

The maximum height for any form of seating is 6 inches, including any backrest. The seat may only be used as an aid to sitting or kneeling shots using the above rules and for no other purpose.

DISPUTED SCORES

Any disputed score must be made prior to leaving the target. Under no circumstances should the competitor touch the reset cord until the dispute has been resolved. Targets should be checked by the Chief Marshal or his/her deputy whose decision shall be final. Any target found to be defective should be repaired or replaced and re-shot.

PENALTIES

The penalty for un-safe practice, or any form of cheating is disqualification, with The Club reserving the right to take further action.

TIED SCORES

In the event of tied scores after the final round a shoot-off shall decide the final placings.

METHOD OF SCORING

Normal FT Scoring shall apply, 1 (one) point if the target falls and 0 (zero) for the faceplate or complete miss.